

Coding IOI

Objectives

- · Learn about fundamentals of web development
- · Learn the advantages of modular software development
- Build a personal website

Parts of front-end web development

- Structure (HTML)
- Presentation (CSS)
- Behavior (Javascript)

Workflow Edit - Save - Refresh

Unlike Microsoft Word, InDesign, Google Docs and other document editors. HTML, CSS and Javascript are edited in different programs than they are written in.

- 1 Make a change in the editor
- 2 Save the document
- 3 Refresh in the viewer
- 4 Repeat

HTML - the basic structure

```
<!DOCTYPE html>
<html>
<head>
Non-visible information about a webpage.
</head>
<body>
Visible elements of a webpage.
</body>
</html>
```

Title

The <title> tag changes the browser toolbar, favorites, history, search engine results.

```
...
<head>
    <title>Title</title>
</head>
```





Description

The <meta> tag stores various types of information about a website that isn't visible.

```
. . .
<head>
  <meta name="description" content="My personal website">
</head>
. . .
```

Header

The <header> tag is a container for a header.

```
. . .
<body>
  <header>
    Your name
  </header>
</body>
. . .
```

h1

The <h1> tag makes large header text.

```
. . .
  <header>
    <h1>Your name</h1>
  </header>
. . .
```

h2 ... h6

The <h2> ... <h6> tag make headers of decreasing size (<h1> is the biggest, <h6> is the smallest)

```
. . .
    <h1>Your name</h1>
    <h2>What you do</h2>
```

. . .





Sections

The <section> tag is a container for any type of content. It will not be visible in the browser (vet)

```
<section>
  Some text inside the next section.
</section>
```

Paragraphs

The $\langle p \rangle$ tag is used to designate text as being a paragraph.

```
Some text inside the next section.
This text will appear below the above text
```

Footer

The <footer> tag is a container for trailing information.

```
<footer>
    All rights reservered ... etc.
</footer>
```

Line Breaks

The
 tag is useful for adding new lines to things that aren't paragraphs (e.g. addresses, poems, etc)

```
184 5th Ave<br>
New York, NY 10016<br>
USA
```

Emphasizing text

The and tags are used to add emphasis to text. will usually appear *italic*. will usually appear **bold**

This is not a rule however, and can be defined in other ways (e.g. color, size)





Italic text creates
Italic text

Bold text creates Bold text

Bullet Lists

Creating bullet lists involves two tags. defines an unordered list defines an element of a list Apples Bananas Pears

creates:

- Apples
- Bananas
- Pears

Ordered Lists

```
Ordered lists use the  tag.
Apples
Bananas
Pears
creates:
```

- 1 Apples
- 2 Bananas
- 3 Pears

Hyperlinks

Links are one of the most important parts of HTML, they allow the connection of one document to others.





Links are created with the <a> tag.

Google

creates:

Google

Other types of links

HTML supports other types of links (e.g. email, phone, facetime)

Email:
Telephone:
Facetime: Only works on Macs or iPhones
There are many other types (e.g. links to iTunes, Play Store)

Images

Images are adding using the tag which has a reference to a file. The file can either be a URL to a location on the website, or a path that is related to the HTML file.

```
<img src="images/superman.png>" alt="The Man of Steel">
```

Embedding other things

The <iframe> allows embedding of other websites, widgets, content... in a website using an *invisible frame*

The general tag is <iframe src="">

However you should get the code from the site whose content you want to embed. Sites that offer embed code:

- YouTube
- SoundCloud
- Google Forms
- Prezi
- Scribd
- Flickr
- Vimeo
- Disqus





CSS

CSS stands for Cascading Style Sheet. A style sheet language is a computer language that expresses the presentation of structured documents.

Ways to add CSS to an HTML document

There are multiple ways to add CSS to an HTML file.

- 1. Inline <h1 style="color:blue;margin-left:30px;">BAD
- 2. In a <style> tag Slightly less BAD
- 3. In a separate file, added with a <link> tag EXCELLENT

Adding a stylesheet an HTML document

In *index.html* place the following tag in the <head> tag.

Selector-property-value model

```
CSS has a very simple structure selector { property: value; }
```

Finding an element by its HTML tag

To select an HTML element by its HTML tag, you use the html tag without the < and >

```
h1 {
   color : red;
}
```

Changes the color of the largest header text.



Finding an element by its HTML tag

If you want to have many elements to have the same property, you can select multiple by using commas between the elements.

```
h1, h2, h3, h4, h5, h6 {
   color : red;
}
```

Modifying text color

Changing the color of text is done by using the color: property. You can either use CSS's 140 named colors or use 6-digit hexidecimal code (more precise, thousands of colors)

CSS named color

```
p {
   color: Navy;
}
```

RGB Hex color code

```
p {
   color: #000080;
}
```

Modifying text size

```
Font size can be set in pixels (e.g. 14px)
p {
   font-size: 24px;
}
```

Modifying text weight

Font weight controls how thick letters appear.

font-weight

The options for this property are: bold, normal, lighter, bolder, and the numbers 100-900 (for precise control)





Modifying the text font

To change the font of text you can use: font-family

Some options:

- Georgia, serif
- "Times New Roman", Times, serif
- · Arial, Helvetica, sans-serif
- "Comic Sans MS", cursive, sans-serif

Backgrounds

CSS provides a simple way to set backgrounds of HTML elements to different colors and/or images.

The simplest way to change the background is using the background-color property.

```
body {
   background-color: yellow;
}
```

Background images

Background images can be added using the background-image property

```
body {
   background-image: url("images/crazy-snake.jpg");
   background-color: white; /* if the browser can't find the image */
}
```

Background repeat

You can define how a background image repeats.

```
body {
   background-image: url("images/crazy-snake.jpg");
   background-repeat: none; /* will not repeat */
}
```

*Other options: * repeat (default), repeat-x, repeat-y





Changing the size of containers

The size of elements can be changed using either fixed sizes (pixels and ems) or using percentages.

```
header {
  width: 75%
}
```

Changing the size of images

Changing the height of containers often doesn't make sense, however this can be useful with images.

```
img {
 height: 100px
 width: 100px
}
```

Margins and padding

Margins represent the space between an element and other elements near it. Padding is space within an element between its border and its content.

Padding in sections

Having text near the edge of your containers sometimes makes it difficult to read. Lets add padding to our containers.

```
header, section, footer {
  padding:10px;
}
```

Padding by side

Padding can also be set by each different edge of a container. Using padding-top, padding-bottom, padding-left, padding-right.

```
header, section, footer {
  padding-top:20px;
}
```





Margins

Margins represent the space between different elements. If we want to add space between our header, sections, and footer, we could add margins around them.

```
header, section, footer {
  margin:10px;
}
```

Margins can also be controlled based on a specific edge.

Margins: auto

```
Setting margins to auto, is one way to center containers.
header {
  width: 75%;
  margins: auto;
}
```

Classes and ids

If you want to apply a style to only one (or some) elements you can use class and id in HTML.

Classes

```
Classes apply to multiple elements.
```

and can be modified in CSS using:

```
.big text {
 font-size:36px;
}
```

IDs

IDs are intended to apply to a single element.



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and can be modified in CSS using:

```
#title-text {
   font-size:36px;
}
```

Javascript Variables

A variable is a container for storing and referencing data. This data can be numbers, letters, and collections.

```
var x = 10;
var y = "Hello"
var z = [1,2,3,4]
```

Conditionals

Conditionals are a way to make decision based on expressions.

```
if (windchill < 55) {
   console.log("Put on a jacket");
} else {
   console.log("Go to the beach");
}</pre>
```

More operator examples:

```
== (equal)
=== (same type and equal)
>= (greater than or equal)
!= (not equal)
& (and)
| (or)
```

Loops

Loops do a certain activity while a specific condition is true. i=0;





```
while(i<100){</pre>
  console.log(i)
  i = i+1
}
```

Functions

Functions encapsulate specific logic (code) for reuse. function addNumbers(num1,num2){

```
var s = num1 + num2;
return s;
```

```
}
```

This code can be used over and over by calling addNumbers(num1, num2)